

AUDIO AND VIDEO PLAYING METHOD

ABSTRACT

An audio and video playing method is provided, applied to a computer device having a memory unit and a data input unit. When a user enters a playing mode of simultaneously playing songs and displaying images to the computer device via the data input unit, the computer device executes an audio and video playing program stored in the memory unit to play songs and displaying corresponding images intended by the user, such that the user can conveniently and efficiently playing songs of MP3 files and displaying animated images associated therewith simultaneously without having to perform complicated operating processes as in the prior art.

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